

The Ultimate New York City expansion pack for GTA United

Thank you for downloading this expansion pack for GTA United, a lot is included in this pack, which makes Liberty City the genuine New York. Included in this pack, you have three NYPD patrol cars, one unmarked detective NYPD Chevy Caprice, one NYPD Highway patrol car, one NYC Bus, one NYC Taxi, plus a ridiculous ammount of NYPD officers, both male and female, uniformed and detectives, with a wide variety of different uniforms.

Before we do anything, even backup, we must pay tribute to the incredible people that made this mod possible.

Here goes people, this is what is in the pack, and the incredible boys and girls that made it a reality. Thanks people, I could not have done this without you



Chevrolet Caprice 1991 NYPD Police Cruiser

Original Author: Pumbars (Pumbars@list.ru)
Converted to SA: Torzer (torzer@tut.by)
See also: spc.keiby.com
Current Texture by: Alicantin (alicantin@hotmail.com)



Ford Crown Victoria 2003 NYPD Police Cruiser

Original Author: Schaefft (schaefft@freenet.de)
Texture inspired by: Piohh (gtaworldmods@yahoo.de)
See also: gta-worldmods.de
Current Texture by: Alicantin (alicantin@hotmail.com)



Chevrolet Impala 2003 NYPD Police Cruiser

Original Author: Schaefft (schaefft@freenet.de)
Texture inspired by: Piohh (gtaworldmods@yahoo.de)
See also: gta-worldmods.de
Current Texture by: Alicantin (alicantin@hotmail.com)



Dodge Charger 2007 NYPD Highway Patrol

Original Author: EA Games & Apophis
Texture inspired by: Apophis (apophismods@live.de)
See also: www.apophis.npage.de
Current Texture by: Alicantin (alicantin@hotmail.com)



GMC RTS 1988 MTA New York City Bus

Original Author: Schaefft (schaefft@freenet.de)
Texture inspired by: Schaefft (schaefft@freenet.de)
See also: gta-worldmods.de
Current Texture by: Alicantin (alicantin@hotmail.com)



Chevrolet Caprice 1991 NYC Taxi

Original Author: Pumbars (Pumbars@list.ru)
Converted to SA: Torzer (torzer@tut.by)
Texture inspired by: Mave Keiby (gta.keiby.com)
See also: spc.keiby.com
Current Texture by: Alicantin (alicantin@hotmail.com)



Chevrolet Caprice 1991 NYPD detective car

Original Author: Pumbars (Pumbars@list.ru)
Converted to SA: Torzer (torzer@tut.by)
See also: spc.keiby.com
(no modification, added for completeness)



NYPD Officer and Detective bumper pack

Original Author: Alex Sergeev (Pumbars@list.ru)
Detective Skins: Alicantin (alicantin@hotmail.com)
Additional officers: Alicantin (alicantin@hotmail.com)

There are a lot more than 5 officers, this is just a quick preview



New York & Miami Registration Plates

Original Author: Alicantin (alicantin@hotmail.com)



NYPD 24th Precinct building textures

Original Author: Alicantin (alicantin@hotmail.com)

Ok people, thanks for your patience, but a lot of people have worked on the models that my textures are based on, and they deserve the credit before

anything else, after all, they have made this possible, because without them, we would not have the incredible cars we have in GTA, just those tacky ones that Playstation 2 users get to play with ;) Please also rate this pack if the website you download it from offers a rating system, and feedback any issues, suggestions or your opinions to me at alicantin@hotmail.com

Installation Instructions

Ok, first and foremost, BACK IT ALL UP, I can not stress this enough, the <gta3.img> file was never designed by Rockstar to get mauled and messed with, consequently, when we mess with it, with stuff like imgtool, which although is a fantastic tool, is not what Rockstar used to compile the file, anything can happen, and there is nothing worse than hearing that ding and seeing the progress bar stop and the PC hang, and it happens to the best of us, it takes only one tiny mistake folks.

Okay, enough of my ranting. Close San Andreas if its still open.

Download the new IMGtool 2.0 updated for San Andreas from

<http://spookie.powerpill.co.uk> or <http://www.gtagarage.com>

NOTE Old Vice one won't work!

Okay, we are getting there. Find the existing txd and dff files that are included in the pack within file <san andreas united main folder>\models\gta3.img

Click on each in turn, right click the file, and click replace, you can delete and add, but some people I have spoken to have had problems after multiple mods, such as duplicate files appearing in GTA3.IMG

Now select the option to rebuild archive, not strictly essential, but good practice

Open <san andreas united main folder>\data\carcols.dat in notepad.

Open <san andreas united main folder>\data\vehicle.ide in notepad.

Open <san andreas united main folder>\data\handling.dat in notepad.

Assuming you keep all the cars in the pack the same in your game, replace the following lines in the above file which can be found in the text file <apendixa.txt> included in the archive file so you can simply copy and paste.

The Cops and Detectives all appear in sequence from the start of the peds file. As for spawning the peds. The best tool for the job of spawning??? GTA San An Studios V3.3c (excellent program, and runs as a hook so no invasive setup required, just click and run) get it here :

http://pawfectfilms.com/mods/SanAnStudios3_3C.zip

The last two parts to install, are the registration plates, and the police precinct.

The 24th Precinct.

Find the existing policind.txd file that is included in the pack within file <san andreas united main folder>\mod\lc2sa\lc2sa.img

Right click the file, and click replace, you can delete and add, and presto you have your new precinct at these co-ordinates x=-210.417 y=1127.73 z=14.88853

The registration plates.

Go to <san andreas united main folder>\models\generic and replace the vehicles.txd file with the one in your archive, and away you go.

Cool, all done folks, open up united, and enjoy, oh, and if anything goes wrong, grab the backup you made before of your game, and away you go whats that you say? You didn't make one? Silly, very silly, don't say I didn't warn you, and don't blame me if you have just bugged your game up, blown up your PC or anything equally stupid.

Please do not host this mod on any site without my permission, if you ask, you will get it as long as you include this file and give all creators a mention, I just like to know where my creations are hosted. Fair enough I think ☺

All the best, Alicantin out.

